## Sprint 4 Meeting Minutes

Date: 6 April, 2024

Time: 2:00 PM

Location: Online

## Attendees

* Mahmoud Mustafa
* Thomas Mahut
* Adam Tahle
* Alex Page
* Azal Al-Mashta
* Vincent Nguyen

## Absentees

## Agenda

* Discuss the progress in implementation of tasks for user story 15000.

## Discussions

* Discussed how SonarQube should be used and the difficulties that team members are facing during installation.
  + The team will bring it up to the TA during the sprint 4 demo.
* Passing data to front end or to backend
* The data of the likes/dislikes for the best match car must be passed from the front end to the backend so that the backend could do a prediction once all of the data is received.
* Some of the data that is passed to the algorithm includes the array of vehicles, startDate, endDate, and branch\_id.
* Discussed the logic in which the best matched car algorithm must be implemented.
  + Adding a bonus point to the car that matches the users favourite coloured swipe.
* Discussed if it is necessary to look into colour theory to find a car that matches that perfect car.
* Discussed the necessity of writing code reviews according to the guidelines that were provided in the sprint 4 instructions document.
* Discussed how the tasks assigned in the previous meeting are almost done and must be finished before the demo for sprint 4.
* Discussed & reviewed Azal’s coding standards draft

## Decisions Made

* Decided that the algorithm will add an extra point to the cars that have a colour of the most matches.
* Decided to add a pickup location to the dating profile so that all the randomly generated cars.
* Decided to start writing code reviews according to the instructions.
* Decided on the criteria to pass the acceptance tests. Decision was made unanimously

## Action Items

* Conduct acceptance tests to ensure that the new features implemented meet the predefined acceptance criteria.
* Finish all tasks in user story 15000.
* Book a demo slot.
* Implement a revised coding standards page in the wiki

## Next Meeting

* 10 April, 2024 at 7:30 PM
* Location: Online